

**MA DESTINATION IMAGINATION**  
**Region 8 Tournament - Saturday, March 19, 2011**  
**Medfield High School / Blake Middle School, Medfield**

- ❖ Tournament Schedule – 89 teams, 534 students
- ❖ School Maps – Medfield High School and Blake Middle School
- ❖ Menu & Tournament Invitation
- ❖ MA DI Rules / Behavior Agreement / Code of Conduct
  
- ❖ PRESENTATION SITES
  - Unidentified Moving Object - High School Gym
  - Spinning a Tale – High School Gym
  - Verses! Foiled Again! – High School Room 125 (Weigh in HS Room 126)
  - Triple Take Road Show Elementary – High School Auditorium
  - Triple Take Road Show Middle & Secondary – Middle School Auditorium
  - Mythology Mission – Middle School Cafeteria
  - Rising Stars Big Bug’s Bad Day – Middle School Lecture Hall 206
  - Instant Challenge – High School 2<sup>nd</sup> floor
  - No dimming house lights and no AC power for Unidentified and Triple Take
  
- ❖ SCHEDULE OF THE DAY
  - Find a legal parking space at Medfield High School or Blake Middle School
  - **Check-in at arrival in HS Atrium, pick up Team Envelope**
  - General Information Tables in HS Atrium and Blake MS Main Entrance
  - Settle in at Camp Out space in a side hallway
  - No picnics in the hallway, food outside the cafeteria subject to penalty
  - **Instant Challenge – HS 2<sup>nd</sup> floor - no spectators (1 Team Manager optional allowed)**
  - **Team Pictures immediately following IC, HS Room 122, same day pickup of prints**
  - Props, sets and other material - bring in materials 30 minutes before presentation, bring materials back to car immediately following presentation
  - **Central Challenge presentation – enthusiastic spectators encouraged**
  - Pick up Central Challenge Raw Score sheet approx 30 minutes after presentation
  - Raw Score questions must be discussed with Challenge Master within 30 min. of pickup
  - Raw Score concerns – request a Dialogue review
  - DI Sales Table – HS Atrium – shirts, pins, raffle, other great items and Lost&Found
  - Attend one or two presentations in each challenge
  - Clean up Camp Out space by 5 pm, nothing can be left in hallways
  - Family / Friends to Gym at approx. 5:30 pm for Closing Ceremonies
  - Team Member Parade by town, line up in HS hallway at approx. 5:30 pm
  - V for silence sign at Closing Ceremonies
  - **Closing Ceremonies at approx 5:45 pm, conclude approx. 7:00 pm**
  
- ❖ TOURNAMENT PAPERWORK (extra blank forms at High School Atrium Check-in Table)
  - Central Challenge 5 copies (fillable PDF forms at [www.idodi.org](http://www.idodi.org))
  - Declaration of Independence 2 copies (fillable PDF forms at [www.idodi.org](http://www.idodi.org))
  - Expense Report 1 copy (if applicable) (fillable PDF forms at [www.idodi.org](http://www.idodi.org))
  - MA DI Behavior Agreement and Code of Conduct (forms at [www.madikids.org](http://www.madikids.org))
  - Volunteer Code of Conduct (form at [www.idodi.org](http://www.idodi.org))
  - Team Sign – Team # 119-12345, Membership, Level, Challenge (student signatures)

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❖ **AWARDS**

➤ **Challenge Awards**

- 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place teams in each challenge & level will be announced
- 16 teams will advance to the DI State Tournament on Sat, March 26 at WPI
- Score sheets will not be posted - will be emailed to all Team Managers on Sunday

➤ **Spirit of DI Awards** – given in recognition of those who act as superior role models in the areas of spirit, sportsmanship, and volunteerism (nominations can be made by any adult attending the tournament, submit to any DI Challenge Master)

➤ **DaVinci Award** – given to those having a unique approach to a solution, risk taking, and/or outstanding creativity (nominations by DI Appraisers only)

➤ **Renaissance Awards** – given for outstanding engineering, design and/or performance (nominations by DI Appraisers only)

❖ **TOURNAMENT WHO'S WHO** (remember everyone is a volunteer)

- Challenge Master – senior challenge expert at the Tournament
- Prep Appraiser – reviews paperwork, assists team to launch area
- Challenge Appraiser - 2 appraisers for each scored element, 4 or 5 total
- Instant Challenge (IC) Appraiser - 2 or 3 appraisers for each team, 6 IC Rooms
- Rising Stars Big Bug's Bad Day Appraiser - feedback, no scores
- Structure Weigh-in Verses Foiled Again Appraiser – checks structure, dimension, glue
- Score Room – gathers score sheets, inputs 1000+ elements, generates tournament results
- Tournament Director – months of preparation to ensure tournament day is a success!

❖ **THINGS TO REMEMBER**

- Educate team family & friends regarding the Rules of Interference
- Do not forget the team's Fix-It Bag
- Good Faith advancement policy
- First Aid at the Nurse's Office – High School Room 102
- Doors will be closed at the beginning of each performance. No one will be allowed to enter or leave a performance site once the doors are closed
- Teams may introduce themselves before their presentation but keep it simple – name, character, school, town and thank you to their Team Manager
- Charge your camera, phones and laptops at home – use of school outlets not allowed
- No glue guns, power tools etc. allowed in the school building
- You bring it in, you take it out – do not discard materials on school grounds
- Parents are responsible for the behavior of their children at all times – remember inappropriate activity may result in penalties for your team, see Code of Conduct

❖ Clarifications at [www.idodi.org](http://www.idodi.org)

❖ The following documents should be reviewed before the Tournament

- Rules of the Road in general (Raw & Scaled Scoring in particular)
- Team Manager Guide in general (Interference in particular)
- Travel Guide for Teams is helpful at [www.idodi.org](http://www.idodi.org)
- Parent Guide is also helpful at [www.idodi.org](http://www.idodi.org)